

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

# Tension

Subversion  
created

Subversion  
permanent

*Tension goes up by one if:*  
 - the Villain is aware of the cops  
 - the Villain is a former cop  
 - a cop transitions into phase again  
 - a cop fails an action  
 - an hour passes in the fiction

10  
9  
8  
7  
6  
5  
4  
3  
2  
1

Villain: *Amateur / First Offender / Repeat Offender*  
 Name \_\_\_\_\_  
 Goal \_\_\_\_\_  
 Motive \_\_\_\_\_

Axiom: \_\_\_\_\_

Subversion: \_\_\_\_\_

RWE \_\_\_\_\_ BD \_\_\_\_\_  
 Pain Threshold D10 Pain D6  
 Stability D8 Trauma D8  
 Connections D6 Suffering D10

Phase:

Genre \_\_\_\_\_

Axioms: \_\_\_\_\_

\_\_\_\_\_  
 \_\_\_\_\_

*Pressure goes up by one for each character in phase, and each Axiom defined in the phase. The Phase is destroyed when the pressure is greater than the number of players, plus three. Pressure can be increased as a Difficult action, and decreased as a Nearly Impossible action.*